

A Formal Model of Asynchronous Broadcast Communication

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- 2 Asynchronous Broadcast Networks
- 3 Coverability Problem
- 4 Decidability issues
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- No fixed infrastructure.
- Selective broadcast.
- Asynchronous communication.
- ...

- **Process Algebra** for timed and untimed broadcast communication.
[Prasad, Mezzetti-Sangiorgi, Ene-Muntean, Fehnker et al., ...]
- **Model Checking** for fixed initial configurations.
[Fehnker-Van Hoesel-Mader, ...]
- **Static Analysis** for a fixed set of connection graphs.
[Nanz-Hankin, Nanz-Nielson-Nielson]
- **Constraint-based Analysis** for arbitrary graphs of a given size.
[Singh-Ramakrishnan-Smolka]
- **Parameterized Verification** for selective (synchronous) broadcast models.
[Delzanno et al.]

Explore decidability boundaries for **parameterized verification** of **asynchronous** broadcast models:

- semantics for **incoming messages**;
- **shape** of connection graph;
- **instruction set** to model protocols.

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Asynchronous Broadcast Networks (ABN)

- A network of finite-state automata **distributed on a graph**.
- Topology-dependent semantics of synchronization.
- Nodes communicate via **asynchronous** broadcast messages only.
- Unread messages are kept in **local mailboxes**.
- We consider different **disciplines** for handling mailboxes (e.g. bags, FIFO queues).

Definition

A **mailbox structure** is a tuple $\mathbb{M} = \langle \mathcal{M}, del?, add, del, [] \rangle$ where:

- \mathcal{M} is the set of all possible mailbox contents on some fixed finite alphabet Σ ;
- for $a \in \Sigma$ and $m \in \mathcal{M}$, $del?(a, m)$, $add(a, m)$, and $del(a, m)$ are operations over mailboxes;
- $[] \in \mathcal{M}$ is the empty mailbox.

Visibility

$a \in \Sigma$ is said to be **visible** in $m \in \mathcal{M}$ when $del?(a, m)$ is true.

We will consider three mailbox structures:

- **bags**, to model the loss of the order of incoming messages.
- **lossy FIFO queues**, to model the loss of messages;
- **FIFO queues**, to model perfect communication;

Definition

A **protocol** is defined by a process $\mathcal{P} = \langle Q, \Sigma, R, q_0 \rangle$, where:

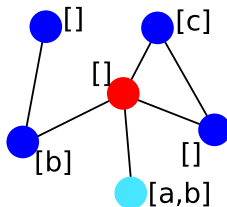
- Q is a finite set of control states;
- Σ is a finite message alphabet;
- $Act = \{\tau\} \cup \{!!a, ??a \mid a \in \Sigma\}$;
- $R \subseteq Q \times Act \times Q$ is the transition relation;
- $q_0 \in Q$ is an initial control state.

Definition

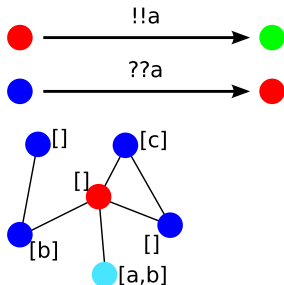
A **configuration** is an undirected graph with labels in $Q \times \mathcal{M}$.

Definition

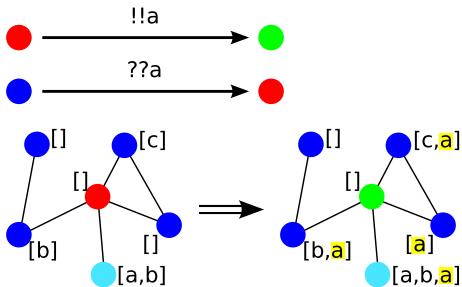
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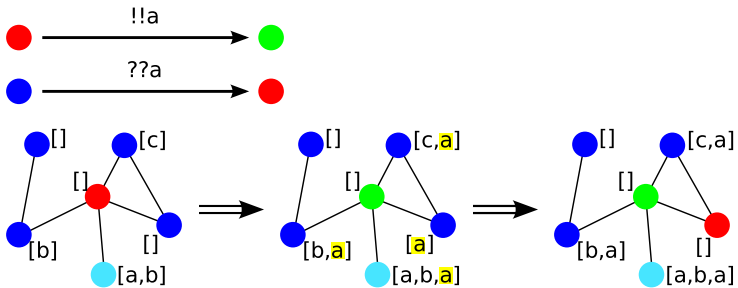
ABN: Example (with bags)



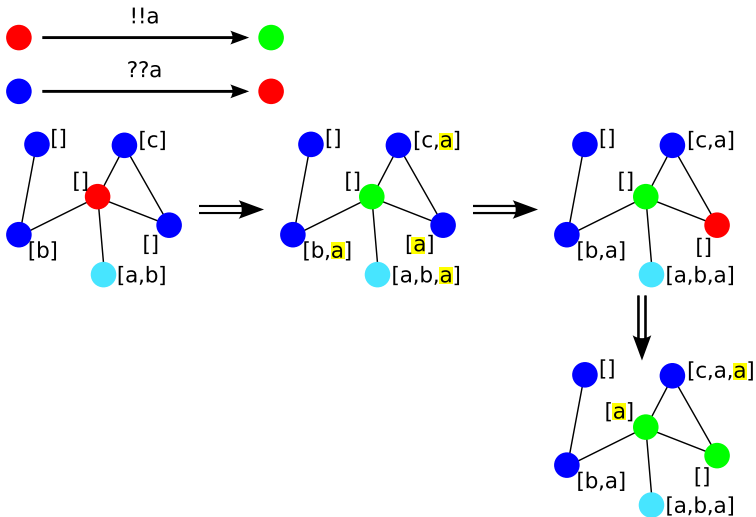
ABN: Example (with bags)



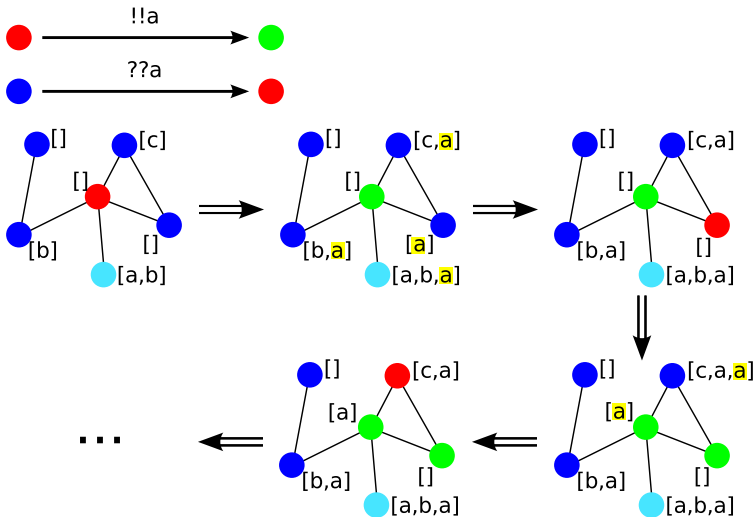
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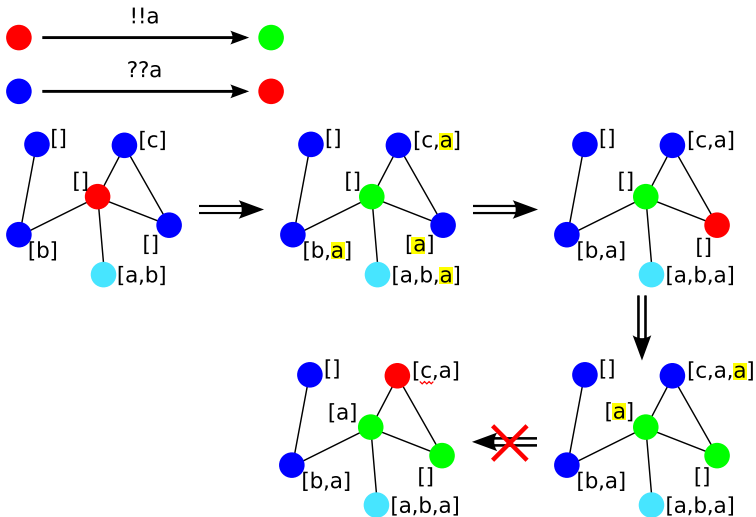
ABN: Example (with bags)



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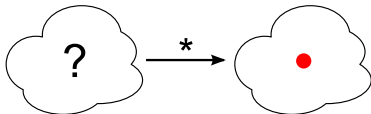
ABN: Example (with FIFO queues)



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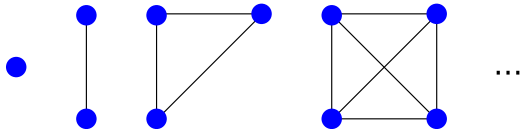
$COVER(\mathbb{M})$: Problem Definition

Given a protocol \mathcal{P} , a mailbox structure \mathbb{M} and a control state q , the coverability problem $COVER(\mathbb{M})$ states: is there an initial configuration of the resulting ABN such that it may evolve into a configuration exposing the state q ?



$COVER^{\mathcal{K}}(\mathbb{M})$: Fully Connected Graphs

We use $COVER^{\mathcal{K}}(\mathbb{M})$ to denote the restriction of $COVER(\mathbb{M})$ to fully connected configurations only.



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Bags

The mailbox structure Bag is instantiated in such a way that the elements of \mathcal{M} are multisets over Σ .

$COVER^{\mathcal{K}}(Bag)$ is decidable

Proof idea: we can resort to the theory of well-structured transition systems (wsts) to build an algorithm that solves the problem.

WSTS

- Symbolic configurations are multisets of pairs formed by a state in Q and a multiset over Σ .
- The well-quasi order is defined by exploiting identity over Q and dominance between multisets.
- The target set is upward closed w.r.t. \preceq .
- We prove monotonicity for the transition relation and define an algorithm to compute the predecessors.
- Backward reachability algorithm to solve $COVER^{\mathcal{K}}(Bag)$.

$COVER(Bag)$ is decidable

Coverability for arbitrary topologies can be reduced to the fully connected case.

Proof idea: Given an arbitrary configuration, we can simulate it with a fully connected one by ignoring all extra messages.

Lossy FIFO queues

The mailbox structure $LFIFO$ handles incoming messages with FIFO queues that may lose data arbitrarily.

$COVER^{\mathcal{K}}(LFIFO)$ is decidable

As in the Bag case, we can resort to the theory of wsts.

Lossy FIFO queues

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As in the Bag case, we can resort to the theory of wsts.

WSTS

- Symbolic configurations are multisets of pairs in $Q \times \Sigma^*$.
- The well-quasi order \preceq over configurations is defined by exploiting string embedding over mailboxes.

$COVER(LFIFO)$ is decidable

There is a reduction from $COVER(LFIFO)$ to $COVER^{\mathcal{K}}(LFIFO)$.

Proof idea: instead of ignoring extra messages, we can assume they are going to be deleted by lossy steps.

FIFO queues

The mailbox structure *FIFO* makes local mailboxes behave like (perfect) FIFO queues.

$COVER^{\mathcal{K}}(FIFO)$ and $COVER(FIFO)$ are undecidable

We can build a reduction from the halting problem for two-counter machines. The same construction works for both problems: it does not assume anything about the underlying topology.

We enrich the ABN model in order to enable individual processes to check whether the local mailbox is empty.

ABN_ϵ Model

The set of actions Act is extended to $\{\tau, \epsilon\} \cup \{!!a, ??a \mid a \in \Sigma\}$, and the semantics is modified accordingly, i.e. such that a ϵ -transitions can be fired if and only if the local mailbox is empty.

$COVER^{\mathcal{K}}(FIFO)$ and $COVER(FIFO)$ are undecidable

The possibility to test the emptiness of the mailbox does not affect the reduction from two-counter machines.

$COVER^{\mathcal{K}}(LFIFO)$ and $COVER(LFIFO)$ are decidable

The wsts built for the ABN case still works with ABN_ε models.
Proof idea: ϵ -transitions are somewhat like internal transitions, because we can always empty the local mailbox to pass the emptiness test.

$COVER^{\mathcal{K}}(Bag)$ and $COVER(Bag)$ are undecidable

The transition system is not well-structured anymore, because ϵ -transitions add enough expressive power to the model to reach Turing-completeness (we cannot arbitrarily delete incoming messages anymore with bags).

Proof idea: reduction from halting problem for two-counter machines. The emptiness test can be used both for zero-testing and interference detection.

Two-counter machines

A **two-counter machine** is defined by a set of *control locations*, a set of *instructions* $Inst \subseteq Loc \times Op \times Loc$ over two natural counters (increment, decrement, zero-test), and an *initial location*.

- The encoded protocol is split in two phases: **election** and **simulation**.
- During the election processes choose their role.
- The simulation requires a leader process directly connected to two slaves (one per counter).

Election

- Each node chooses a role and searches for appropriate neighbors accordingly.
- Election only tests for the presence of the required links between nodes with the various roles.
- Messages exchanged during the election can never be consumed afterwards.
- A successful election ends leaving empty mailboxes in the involved nodes.

Simulation

- Counters are encoded (in unary) through messages in the mailboxes.
 - For increment it is sufficient to send a broadcast with a unit.
 - A decrement forces the removal of a unit from the mailbox of the slave.
 - Tests for zero are performed by exploiting ϵ -transitions.

Warning

What if other neighbors wake up and start a simulation leading to interferences with the current one?

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Finalization

- Reminder: we cannot consume messages from the election during the simulation.
- After reaching the target control state, we reset both counters to zero in order to try to empty all mailboxes.
- If all mailboxes are empty the simulation ends successfully, otherwise it blocks just before completing.

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Summary of our results

	$COVER^{\mathcal{K}}(\mathbb{M})$		$COVER(\mathbb{M})$	
	ABN	ABN_{ϵ}	ABN	ABN_{ϵ}
LFIFO	✓	✓	✓	✓
Bag	✓	undec.	✓	undec.
FIFO	undec.	undec.	undec.	undec.

Comparison w.r.t. (synchronous) Ad Hoc Networks

		ABN / ABN $_{\epsilon}$		
	AHN ¹	LFIFO	Bag	FIFO
Fully connected graphs	✓	✓	✓/undec.	undec.
Arbitrary graphs	undec.	✓	✓/undec.	undec.

¹Parameterized Verification of Ad Hoc Networks. Delzanno, Sangnier, Zavattaro.

On the Power of Cliques in the Parameterized Verification of Ad Hoc Networks. Delzanno, Sangnier, Zavattaro.

- Complexity of decidable cases (*work in progress*).
 - They are all decidable in PTime.
 - We still lack proofs for PTime-hardness.
- Extend the model with a notion of process identifiers.
 - Coverability may be decidable under some restrictions on the operations.
- Study a variant with asynchronous rendez-vous communication.

Thank you for your attention!