

On the Complexity of pure 2D Context-free Grammars

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Initial motivations

- One-dimensional languages - consolidated theory
- Two-dimensional languages
 - The theory is getting consolidated
 - Various classes are known
 - Regular languages are not really defined TS best candidate
 - Expressiveness hierarchy is getting to be complete
 - Sometimes, classes are not comparable

Motivations

- Extend classes of languages
- Study new closures extending the theory
- Need for comparisons among classes - hierarchy
- Algorithm for parsing - complexity

What is a two-dimensional language

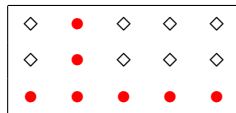
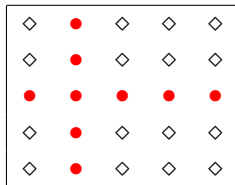
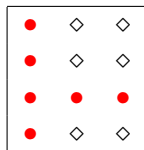
Alphabet Σ of finite symbols

Definition

A bidimensional language $L \subseteq \Sigma^{**}$ is a set of two-dimensional arrays over alphabet Σ

$L =$ cross of \bullet over \diamond

$$\Sigma = \{\bullet, \diamond\}$$

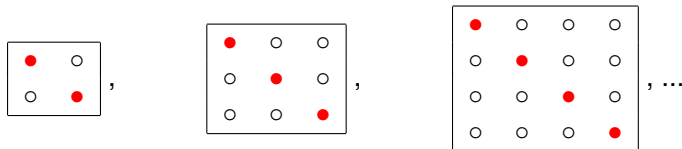


Formalism defining languages

- **Automata**
- **Grammars**
- Expressions
- Logic
- Algebra

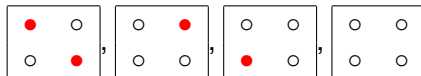
Local languages

$L =$ squares with diagonal of \bullet

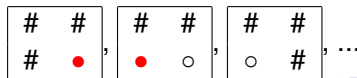


Alphabet: $\Gamma = \{o, \bullet\} \cup \{\#\}$

Local factors to build pictures:



Boundaries (removed after construction):



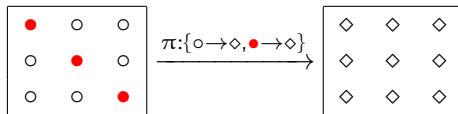
Tiling Systems

Projection of Local languages:

- Local alphabet: Γ
- Final alphabet: Σ
- Projection: $\pi : \Gamma \rightarrow \Sigma$

$\mathbb{L} = \text{squares of } \diamond$

$$\Gamma = \{\bullet, \circ\}, \Sigma = \{\diamond\}$$



Cannot be defined by local construction (π is needed).

Comparison Tiling Systems - Local

	LOC	Tiling System
Closures	\cup, \cap R-C concat rotation complement	\cup, \cap R-C concat rotation NOT complement
Membership	P	NP-complete
Emptiness	D	U
Other		EMSO, 2-way OTA, C-free REG exp

How to classify grammars

Set of rules defined by

- *terminals* - alphabet constituting final pictures; $T = \{a, b\}$
- *non terminals* - intermediate alphabet realizing projection; $N = \{A, B\}$
- set of rules; $A \rightarrow aBa, \dots$

Two classes:

- **Isometric**: rules do not modify the dimensions of the area on which they are applied



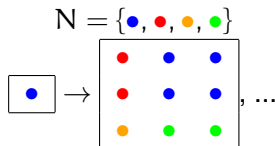
- **Non-isometric**: rules transform a starting axiom by means of successive expansions of its sub-pictures.



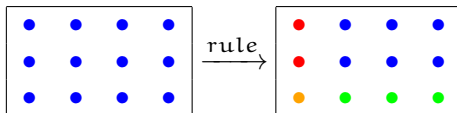
Regional Tile Grammars

Isometric grammars

- A sub-picture is substituted with an isometric sub-picture according to a rule of the grammar



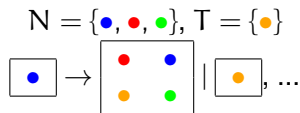
A “blue” area of \bullet is replaced with an isometric subpicture of the form defined on the right.



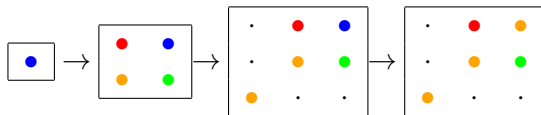
Průša grammar

Non-Isometric grammars

- A non-terminal is substituted with a sub-picture according to a rule of the grammar



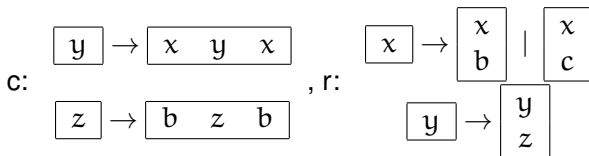
Each non-terminal is substituted with the subpicture defined on the right.



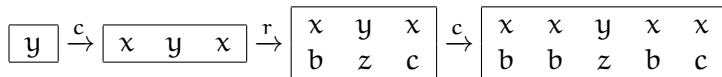
(R)P2DCFL

(Regularly controlled) Pure 2D Context-free Grammar

- Pure: non-terminals not allowed
- Tables of row/column rules
 - strictly separated
 - arbitrarily applied on the picture
 - sequence of rule can be controlled by a regular language

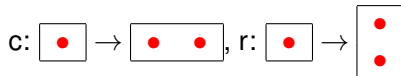


Derivation:

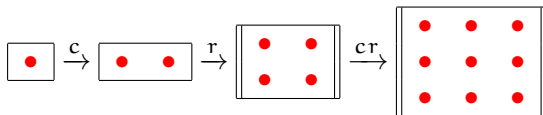


(R)P2DCFL

Language of squares of \bullet



- Since each derivation is legal, we need a control language over the alphabet of rules
- $L = (cr)^*$



- Note that a P2DCFG is a RP2DCFG with control Γ^*

Comparison Regional - Průša - (R)P2DCFL

	RTG	Průša	(R)P2DCFL
Closures	\cup R/C • Rotation Projection	\cup, \cap R-C concat rotation NOT complement	Transposition Reflection NOT \cup^P and R/C \circ \cup^R , NOT \cap^P
\in	P	P	$P^{P,1}$, $P^{R,1}$ $NP^{P,5}$, $NP^{R,2}$
Emptiness	?	?	trivial
Other	Normal form	Normal form	Normal form

Normal form

Definition

A (R)P2DCFG is in normal form if all productions have the form $a \rightarrow \alpha$ or $a \rightarrow {}^t\beta$ with $|\alpha| = |\beta| = 2$.

Remark! Pure grammars do not have normal form!

Theorem

Each P2DCF and RP2DCF grammar is equivalent to a RP2DCFG in normal form.

Example

$$c_i : a \rightarrow abcd \rightsquigarrow \begin{cases} c_i^1 : a \rightarrow a\alpha_1 \\ c_i^2 : \alpha_1 \rightarrow b\alpha_2 \\ c_i^3 : \alpha_2 \rightarrow cd \end{cases}$$

Parsing P2DCFL

Theorem

The general problem of the membership of a picture into a language generated by a P2DCFG is NP-complete.

$$\Phi = (x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3 \vee \neg x_4) \wedge (\neg x_1 \vee \neg x_3 \vee x_4)$$

$$p_{\Phi} = \begin{array}{|c|c|c|} \hline P & M & N \\ \hline P & P & M \\ \hline M & N & N \\ \hline N & N & P \\ \hline \end{array} \xrightarrow{x_1=1, x_3=0, x_4=1} \begin{array}{|c|c|c|} \hline 1 & M & 0 \\ \hline - & - & M \\ \hline M & 1 & 1 \\ \hline 0 & 0 & 1 \\ \hline \end{array}$$

Also, $x_1 = 0, x_2 = 0, x_4 = 1$ and ...

We define a P2DCF grammar G generating the smallest set of pictures over the alphabet $\{P, N, M\}$ which correspond to satisfiable CNF formulae:

$$p_{\Phi} \in L(G) \text{ iff } \Phi \text{ is satisfiable}$$

- generate the truth table of a satisfiable formula with n clauses over m literals/variables
 - each column has at least one 1

$$p_{\{0,1,M\}} =$$

	C_1	C_2	\dots	C_n
$l(x_1)$	\cdot	M		\cdot
$l(x_2)$	1	\cdot		1
\vdots				
$l(x_m)$	\cdot	1		M

- build a formula which has $p_{\{0,1,M\}}$ as truth table

	C_1	C_2	...	C_n
$l(x_1)$.	M		.
$l(x_2)$	P	.		P
⋮				
$l(x_m)$.	.		M

$$x_2 \rightarrow 1$$

	C_1	C_2	...	C_n
x_1	.	M		.
x_2	N	.	.	N
⋮				
x_m	.	.		M

$$\neg x_2 \rightarrow 1$$

Parsing P2DCFL over unary alphabet

Theorem

The parsing of a language generated by a pure 2D context free grammar with unary alphabet is in P.

Parsing problem \rightsquigarrow system of two Diophantine equations.

$$h_1x_1 + h_2x_2 + \dots + h_tx_t = n$$

If $\gcd(h_1, \dots, h_t) = 1$, every $n \geq C$ can be written as a conical combination of h_1, \dots, h_t

Example

$G = (\{a\}, \{c : a \rightarrow a^3 \mid a^6\}, \{r : a \rightarrow (a^2)^t \mid (a^7)^t\}, a^{(2,3)})$.

Deciding $a^{(n,m)} \in L(G)$ amounts to verifying

$$\begin{cases} x_{c_1}(3-1) + x_{c_2}(6-1) = n-3 \\ y_{r_1}(2-1) + y_{r_2}(7-1) = m-2 \end{cases}$$

has solutions $x_{c_i}, y_{r_i} \geq 0$.

Parsing RP2DCFL over (at least) binary alphabet

Theorem

The general problem of the membership of a picture to a language generated by a RP2DCFG with (at least) two symbols is NP-complete.

Definition

Let $\{S_1, \dots, S_n\}$ be a family of finite sets and $C \subseteq \{S_1, \dots, S_n\}$. We say that C is a k -set-covering for $\bigcup_{i=1}^n S_i$ when $\bigcup_{S_j \in C} S_j = \bigcup_{i=1}^n S_i$ and $|C| \leq k$. The *set-covering problem* is defined for a family $\{S_1, \dots, S_n\}$ and with respect to a positive integer k and it requires to check whether there exists a k -set-covering for $\{S_1, \dots, S_n\}$.

We define a RP2DCF grammar defining the language of pictures representing family of sets $S = \{S_1, \dots, S_n\}$ which are k -set-covering of $\bigcup_{i=1}^n S_i = s_1, s_2, \dots, s_m$

Parsing RP2DCFL over (at least) binary alphabet

$$S = \{S_1, \dots, S_n\}, \bigcup_{i=1}^n S_i = \sigma_1, \sigma_2, \dots, \sigma_m$$

$$p_S =$$

	σ_1	σ_2	\dots	σ_m
S_1	*	X		*
S_2	X	*		X
\vdots				
S_n	X	*		*

Generating a picture is in two phase and ruled by $r^{k-1}(r_1 + r_2)$

- build a k -cover of $\bigcup_{i=1}^n S_i$

$$r : \{X \rightarrow {}^t\alpha, * \rightarrow {}^t\beta \mid \alpha \in \{*X \mid X* \mid X^2\}, \beta \in \Sigma^2\}$$

$$\boxed{X \quad X \quad X} \xrightarrow{r} \begin{array}{|c|c|c|} \hline X & * & X \\ \hline * & X & X \\ \hline \end{array}$$

- freely add rows without altering the k -cover by r_1, r_2

$$r_1 : \{X \rightarrow {}^t\alpha, * \rightarrow {}^t\beta \mid \alpha \in \{X* \mid X^2\}, \beta \in \Sigma^2\}$$

Summary on parsing

	P2DCF	RP2DCF
$ \Sigma = 1$	P	P
$ \Sigma = 2$?	NP-c
$3 \leq \Sigma \leq 4$?	NP-c
$ \Sigma \geq 5$	NP-c	NP-c

Some closure for (R)P2DCFL - projection

Projection may change the expressiveness of the class of languages of P2DCFG (also RP2DCFG)

Theorem

Let $G = (\Sigma, P^c, P^r, S)$ be a P2DCFG and let π be a projection from the alphabet Σ to the alphabet Δ . Then $\pi(L(G))$ is a subset of the language generated by a P2DCFG \overline{G} such that $\pi(L(G)) = L(\overline{G}) \cap \Delta^{++}$.

In general, projection requires a non-regular control language.

Some closure for (R)P2DCFL - union

RP2DCFG is closed under union.

Theorem

Let $G_r^1 = (G_1, \Gamma_1, \mathcal{C}_1)$ and $G_r^2 = (G_2, \Gamma_2, \mathcal{C}_2)$ be two RP2DCFG.
Then, the language $L(G_r^1) \cup L(G_r^2)$ is RP2DCFL.

- tag the productions tables
- the control language of $L(G_r^1) \cup L(G_r^2)$ is the union of $\mathcal{C}_1, \mathcal{C}_2$ (over tagged symbols)

Some closure for (R)P2DCFL - Intersection

Theorem

The family of P2DCFL is not closed under intersection.

$$L_{\text{square}(a)} = L_{\text{rect}(a)} \cap L$$

where $L = L_{\text{square}(a)} \cup L_{\text{spurious}}$ is a language containing

- squares of a
- rectangles defined over $\{a, b, c, d\}$ (b, c, d are symbols generating squares but not used along with a control language)

LOC, (R)P2DCFG, RTG & Průša

- LOC and P2DCFG: incomparable & nonempty intersection
- $LOC \cap RP2DCFG \cap Průša \neq \emptyset$
- $RP2DCFG \cap Průša \not\subseteq LOC$
- RP2DCFG, Průša (RTG): incomparable

Future works

- Complete membership hierarchy for (R)P2DCFL
 - when membership is in \mathbf{P} , $\text{RTG} \cap (\text{R})\text{P2DCFL} \subseteq \text{PG}$?
- $\text{P2DCFL} \cap \text{P2DCFL} \stackrel{?}{\sim} (\text{R})\text{P2DCFL}$
- Family of automata recognizing (R)P2DCFL
- Other closures
 - concatenation of RP2DCFL