

# Service Interaction Contracts as Security Policies

Davide Basile

Computer Science Department  
University of Pisa

# Outline

Topic: SOC paradigm, Service Orchestrations

- ▶ Behavioral Contracts: Server-Client interactions
- ▶ Security: Resource Access Control

*Goal:* a framework that naturally deals with compliance of behavioral contracts, access control and multi-party.

*Novelty:* model checking techniques for ensure compliance of behavioral contracts.

# Interactions

Behavioral Contracts as processes of CCS , built with three operators:

- ▶ prefix  $a.\sigma$
- ▶ internal choice  $\sigma_1 \oplus \sigma_2$
- ▶ external choice  $\sigma_1 + \sigma_2$

# Compliance

A service complies (written  $\dashv$ ) with a Client if successfully terminates the interactions.

Example:

- ▶  $a \oplus \bar{b} \dashv \bar{a} + b$
- ▶  $a \oplus \bar{b} \dashv \bar{a} + b + c$
- ▶  $a \dashv \bar{a} + b$
- ▶  $a \not\dashv \bar{a} \oplus b$

Other features: subcontract relation

# Resource Access Control

- ▶ Services and clients described in a functional language  $\lambda^{req}$ .
- ▶ History Expression  $H$  represents the abstract behavior of the service.
- ▶ There is a *Type and Effect System* that compute the abstract behavior of a  $\lambda^{req}$  expression.

# Call-by-Contract

- ▶ Access event  $\alpha$  abstracts from a security critical operation, and is logged into a history  $\eta$ .
- ▶ The security policies  $\varphi$  are regular properties of execution histories, i.e. “never perform write actions after read actions”.
- ▶ Services are invoked by request with policy  $\varphi$ .

# Call-by-Contract

- ▶ An orchestration machinery binds each request to a service which satisfies the requested type and the safety properties.
- ▶ Model-Checking techniques are developed for ensures that the above constraints are fulfilled.

# Our work: intended benefit

- ▶ We extend History Expressions to include channel communications and internal/external choice for combining the notions of security access and progress of interactions, so merging and enriching the above surveyed approaches.
- ▶ We prove that compliance between client and server is a safety property.
- ▶ We use standard techniques of model checking for controlling compliance of behavioural contracts. Also we manage both multi-party contracts and sessions.



# Working Example

$$H_1 = a \cdot (\text{open}_{2,\varphi_2} \bar{d} \cdot (e + f) \text{ close}_2) \cdot (\bar{b} \oplus \bar{c}) \cdot d$$

$$H_2 = \beta \cdot d \cdot (\bar{e} \oplus \bar{f}) \cdot \alpha \quad H_3 = a \cdot \bar{g}$$

$$H_4 = \text{open}_{1,\varphi_1} \bar{a} \cdot (b + c) \text{ close}_1 \quad H_5 = \text{open}_{3,\varphi_3} \bar{a} \cdot g \text{ close}_3$$

$$\varphi_2 = \text{"never } \beta \text{ after } \alpha \text{"}$$

$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_1 : H_1, l_2 : H_2, l_3 : H_3\}^? \cup \{\}^! \triangleright$$

$$l_4 : H_4 \parallel l_5 : H_5$$

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$\varphi_2 =$  "never  $\beta$  after  $\alpha$ "

$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_2 : H_2, l_3 : H_3\}^? \cup \{l_1 : H_1\}^! \triangleright$$

$$[l_4 : \bar{a} \cdot (b + c) \text{ close}_1, l_1 : \varphi_1(H_1)] \parallel l_5 : H_5$$

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$$\varphi_2 = \text{"never } \beta \text{ after } \alpha\text{"}$$

$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_2 : H_2\}^? \cup \{l_1 : H_1, l_3 : H_3\}^! \triangleright$$

$$[l_4 : \dots, l_1 : \dots] \parallel [l_5 : \bar{a} \cdot g \text{ close}_3, l_3 : \varphi_3(H_3)]$$

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$\varphi_2 =$  "never  $\beta$  after  $\alpha$ "

$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_2 : H_2, l_3 : H_3\}^? \cup \{l_1 : H_1\}^! \triangleright$$

$$[l_4 : (b + c) \text{ close}_1, l_1 : \text{open}_{2,\varphi_2} \dots]$$

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$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_3 : H_3\}^? \cup \{l_1 : H_1, l_2 : H_2\}^! \triangleright$$

$$[l_4 : \dots, [l_1 : \bar{d} \cdot (e + f) \text{ close}_2) \cdot (\bar{b} \oplus \bar{c}) \cdot d, l_2 : \varphi_2(H_2)]]$$

# Working Example

$$H_1 = a \cdot (\text{open}_{2,\varphi_2} \bar{d} \cdot (e + f) \text{ close}_2) \cdot (\bar{b} \oplus \bar{c}) \cdot d$$

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$\varphi_2 =$  “never  $\beta$  after  $\alpha$ ”

$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_3 : H_3, l_2 : H_2\}^? \cup \{l_1 : H_1\}^! \triangleright$$

$$[l_4 : (b + c) \text{ close}_1, l_1 : (\bar{b} \oplus \bar{c}) \cdot d]$$

# Working Example

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$$\varphi_2 = \text{"never } \beta \text{ after } \alpha\text{"}$$

$$\pi = \bigcup_{i \in \{1,2,3\}} (r_i, l_i)$$

$$\{l_1 : H_1, l_2 : H_2, l_3 : H_3\}^? \cup \{\}^! \triangleright \varepsilon$$

# Planning and Verifying

- ▶ for each request find compliant services
- ▶ check if the selected service respects  $\varphi$
- ▶ check if the selected plan is valid (no conflicts between requests)



# Model Checking Compliance

Given  $\text{open}_{r,\varphi} H_1 \text{close}_r$  and  $H_2$

- ▶ Projections  $H^b$ : remove policies access events and nested requests.
- ▶ FSA :  $H_1^b \otimes H_2^b$
- ▶ For each state check:
  - ▶ client has not terminate:  $H_1 \neq \varepsilon$
  - ▶  $\forall$  output action  $\exists$  input action
- ▶ Compliance is a safety property

$\text{open}_{r,\varphi} H_1 \text{close}_r \vdash H_2$  iff  $L(H_1^b \otimes H_2^b) = \emptyset$ .

$H \models \varphi$  iff  $\llbracket H \rrbracket \cap L(\mathcal{A}_\varphi) = \emptyset$ .

# Verifying Compliance and Safety

- ▶ compliance:

$$H_1 = \text{open}_{2, \varphi_2} \bar{d}.(e + f) \text{ close}_2 \quad H_2 = \beta \cdot d.(\bar{e} \oplus \bar{f}) \cdot \alpha$$

$$H_2^b = d.(\bar{e} \oplus \bar{f})$$

$$\mathcal{A} = \bar{d}.(e + f) \otimes d.(\bar{e} \oplus \bar{f})$$

$$S = \{ \langle \bar{d}.(e + f), d.(\bar{e} \oplus \bar{f}) \rangle, \langle e + f, \bar{e} \oplus \bar{f} \rangle, \langle \varepsilon, \varepsilon \rangle \}$$

$$F = \emptyset$$

- ▶ safety:

$$\varphi_2 = \text{“never } \beta \text{ after } \alpha\text{”} \quad H_2 = \beta \cdot \alpha$$

$$\llbracket \varphi_2 \rrbracket = \{ \Sigma^* \alpha \Sigma^* \beta \Sigma^* \} \quad \llbracket \beta \cdot \alpha \rrbracket = \{ \beta \cdot \alpha \}$$

$$\llbracket \varphi_2 \rrbracket \cap \llbracket \beta \cdot \alpha \rrbracket = \emptyset$$

- ▶  $(r_2, l_2) \in \pi$

# Planning

The third last step ensures that a service never gets stuck while is waiting to opening a session

Example:

$$\{l_2 : \bar{a}.(b + c + d + e)\}^? \triangleright$$
$$l_1 : \text{open}_{1,-} a. \text{open}_{2,-} a. (\bar{b} \oplus \bar{c}) \text{close}_2 (\bar{b} \oplus \bar{c} \oplus \bar{d}) \text{close}_1$$
$$a. (\bar{b} \oplus \bar{c} \oplus \bar{d}) \vdash \bar{a}.(b + c + d + e)$$
$$a. (\bar{b} \oplus \bar{c}) \vdash \bar{a}.(b + c + d + e)$$
$$\pi = \{(r_1, l_2), (r_2, l_2)\}$$
$$\{\}^? \cup \{l_2 : H_2\}^! \triangleright [l_1 : \text{open}_{2,-} \cdots, l_2 : b + c + d + e] \rightarrow$$

# Local Planning

Local Plan: a plan valid for a local service.

Steps for generate a local plan for a service:

- ▶ pick the outermost open/close term;
- ▶ select a service which is compliant with that request;
- ▶ remove the selected service from the set of compliant services of the nested open/close subterms.

Several local plans are possible for a single service.

# Global Plan

Global plan: a plan valid for the whole network.

Steps for generate a global plan:

- ▶ merge the local plans
- ▶ techniques of model-checking for validating the global plan generated

# Conclusion

- ▶ Formalism for expressing:
  - ▶ services
  - ▶ interactions between services and clients
  - ▶ multi-party sessions
- ▶ Security:
  - ▶ policy for resource access and control
  - ▶ progress of interactions

Future work: implementing the algorithms outlined above in one of the existing model-checker.